

CAMPUS LEAGUE

11-A-SIDE FOOTBALL

Information, Rules and Regulations

INFORMATION

Leagues

Wednesday 2pm KO Played at Metchley and Selly Oak Pitches

Sunday 2pm KO Played at Metchley Selly Oak Pitches

League Format

The leagues will be played out in a round robin format over Terms 1 & 2.

The Top 2 teams from each league will go into the knockout round at the end of Term 2.

Fixtures

All fixtures will be viewable from the new [ProTeam](#) app which will be trialled for 2017/18. Fixtures will still be visible via Top Tournament (www.toptournament.co.uk) for those without ability to download and view the app.

Referees

A referee should be provided by each team, refereeing half of the match each. Teams are reminded to respect the referee's decision. If a team has not got a designated referee both team captains **MUST** agree on a Referee. *Referee's will be provided for knock outs and finals.*

Equipment

All equipment is provided by Campus League, so just bring your playing kit, shin pads and football boots. Please check the rules for specific competition information. Balls and bibs can be hired using your student/staff ID card at the pavilion.

Continued Non-attendance

If you do not turn up to a fixture, the other team will be awarded a walkover. Continued non-attendance for league fixtures will incur the following penalties:

- 1 match = Warning
- 2 matches = A warning and 3pts deducted
- 3 matches = Expulsion from the league

A "no-show" must be recorded by the opposition through the ProTeam app. The relevant Sports Rep or Campus League Manager will award the walkover and penalise the offending team.

Conduct

Campus League places an emphasis on sportsmanship, team spirit, fair play and above all enjoyment of the game. Any behaviour on or off the pitch that goes against this ethos will result in disciplinary action. This can include expulsion from Campus League with no refund given. Captains are encouraged to contact the League organiser should he/she witness any misconduct on or off the pitch.

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Complaints Procedure

In the event of a complaint:

1. A report is to be submitted by the captains of both the teams involved, the referee/umpire (where applicable) and any member of staff that was working at the facility.
2. These reports will be submitted to the CAMPUS LEAGUE co-ordinator for review.
3. If the complaint is upheld, this will result in a formal warning to the offending team as well as a 3 point deduction in their league total
4. In the event of a second complaint, points 1 and 2 will be carried out concerning the new complaint and if upheld, the team may be removed from the league with no refund given. This can include entry refusal to future Campus League events.

It should be noted that in all the above instances the decision of the Campus League co-ordinator is final and in some serious cases the procedure will move straight onto point 4. This is purely at the discretion of the Campus League co-ordinator.

RULES

1. **Laws** - All matches will be played according to the laws of association football.
2. **Timing** - The duration of all matches will be 45 minutes each way, with up to 10 minutes at half time. If the opposition is not on the pitch by 15 minutes after the start time a walkover may be awarded to the team that turned up.
3. **Equipment** - Each team is responsible for putting up and taking down the goal nets and corner flags. The nets, flags, pegs, whistle, stopwatch and a stepladder can be collected from the pavilion on deposit of a University ID card. All equipment (including net pegs) will be counted back in by the member of staff at Metchley or Selly Oak before returning your card.
4. **Players** - In order for a match to commence there must be a minimum of 9 players (per team) on the pitch, one of whom must be designated as a goalkeeper. Shin guards must be worn to provide a reasonable degree of protection and covered entirely by socks. Absolutely no university 1st or 2nd BUCS team players may take part. BUCS 3rd Team players are eligible to participate under the following restrictions per team:
 - a. A maximum of two 3rd team players on the pitch at any one timeTeams which do not stay within these restrictions will forfeit their match(s). Captains must submit details of BUCS players when requested, which will be verified by Club Development.
5. **Referees** - If a match has not been assigned a referee then teams will referee their own matches. Each team must provide a referee who will referee ½ a match each.
6. **Colour Clash** - If a clash of colours occurs the second named team must wear bibs which are available from the pavilion. A University ID card must be left as deposit for the bibs, which will be given back upon the return of the bibs.
7. **Substitutions** - An unlimited number of substitutes may be named, however only a maximum of 3 substitutions is allowed per team during the match. If an agreement is made between both team captains and the referee then roll on roll off substitutions may be made.

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8. **Fixtures** - All matches must be played on the date and time as stated on the original fixture list. No matches will be re-arranged unless in exceptional circumstances. Re-arranged fixtures are totally at the discretion of the organisers. Campus League will not fund any re-arranged matches.

9. **Attendance** - If a team is unable to attend a fixture, for any reason, it is essential that the captain informs the Campus League coordinator three days before the scheduled match. If they have a suitable reason for not turning up and they wish to play the fixture at another time then they will have to book and pay for the pitch. They will not have any points deducted in this instance. If you do not have a suitable reason the opposition will be awarded a walkover.

10. **Walkovers** – If a team incurs a walkover they will be deducted three points and their opposition awarded a 3-0 victory. A team that incurs a walkover may be removed from any end of season knock out tournament. If a team fails to turn up to play a match on 3 occasions, they will be immediately withdrawn from the league. A replacement team will be found and no refund will be given.

11. The captains of both teams are responsible for inputting their results in the ProTeam app. **Captains must post within 3 days of each match; any result not posted by the deadline may be deemed as void, and neither team will be awarded any points.**

12. **League Tables** - Three points will be awarded for a win, one point for a draw and zero points for a defeat. League standings will be decided by the number of points, then goal difference, goals scored and then by the result(s) between the teams involved.